



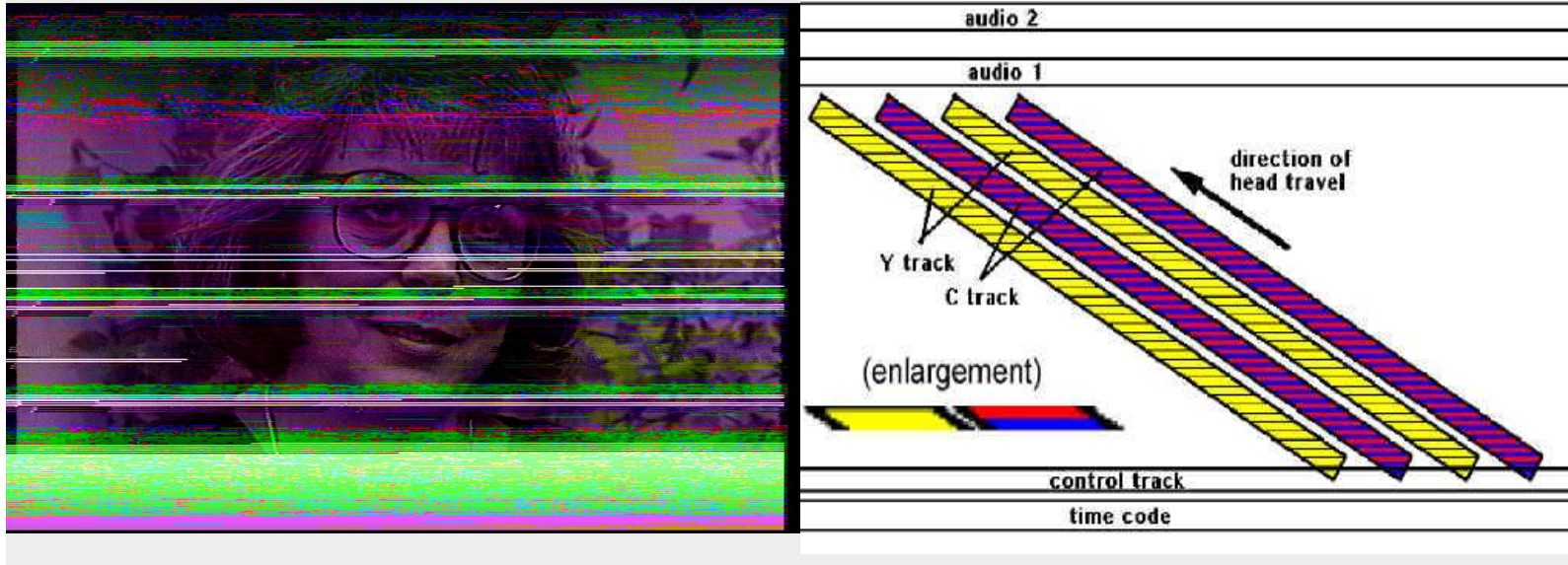
Digitized Materials Quality Control Workflow

Below is a working draft of the phases and individual steps we take upon receiving digitized material on hard drives from our digitization vendors. For ease and control, batches of information are based on the hard drive they arrived on. We track the progress of the hard drive as it moves through the steps in a shared tracking document, gathering additional information (or exceptions) as necessary.

| | | | |
|--------|--------------------|------------------|--|
| QC-004 | Integrity checking | Vendor harddrive | Generate CHECKSUM A on all files on harddrive, stored in a CSV file. |
| QC-005 | Basic QC | Vendor harddrive | Perform aural and visual QC review on selected files (25% of total assets). Identify and flag issues for review. |
| QC-006 | Metadata QC | Vendor harddrive | Audit the technical metadata against requested specifications. |

```
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Betacam SP: Track Configuration and Damage





<https://www.bavc.org/preserve-media/preservation-tools>

QCTools

QCTools (Quality Control Tools for Video Preservation) is free, open source software developed by BAVC in collaboration with [Dave Rice](#) and the [Dance Heritage Coalition](#). It offers conservators and archivists new tools to enable the inspection of video signal characteristics for batches of digital media, in order to prioritize archival quality control, detect common errors in digitization, facilitate targeted response, and thus increase trust in video digitization efforts.











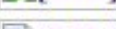
Version 0.7.3 now available for download!

[Download version 0.7.3 for Mac](#)

[Download version 0.7.3 for Windows](#)



Index of /download/snapshots/binary/qctools

|  [ICO] | Name | Last modified | Size |
|---|-----------------------------|------------------|------|
|  [PARENTDIR] | Parent Directory | - | - |
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|  [DIR] | 20161024-2/ | 2016-10-24 19:48 | - |
|  [DIR] | 20161024/ | 2016-10-24 07:14 | - |
|  [DIR] | 20161023/ | 2016-10-23 07:12 | - |
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|  [DIR] | 20161021/ | 2016-10-21 08:08 | - |
|  [DIR] | 20161018/ | 2016-10-18 04:12 | - |
|  [DIR] | ... | ... | ... |



MOVING IMAGE PRESERVATION OF PUGET SOUND
QC Tools Manual

YUV Levels, Diffs, BRNG & Saturation

Sample Videos

User-generated:

- FFmpeg SMPTE Bars
- Fuzzed Bars

In the YUV Folder:

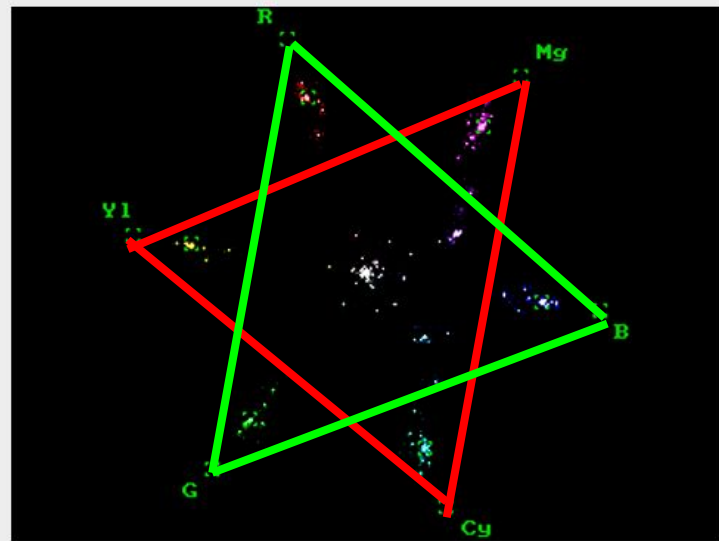
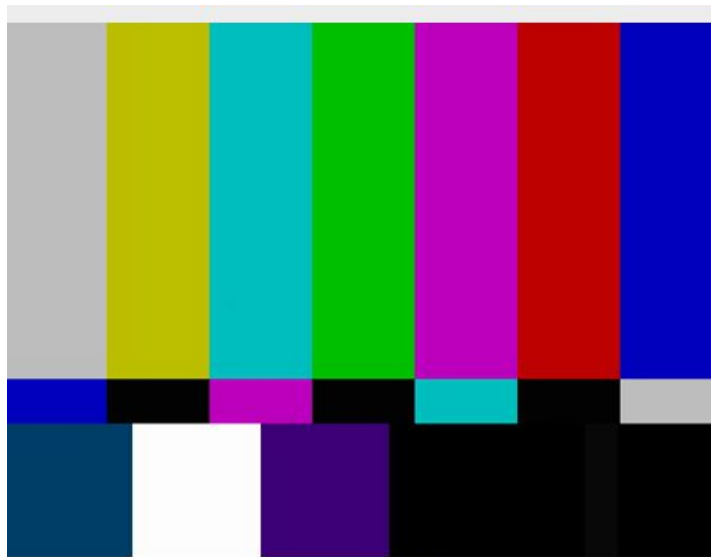
- EIAJ_ClippedSetUp.mkv
- EIAJ_CrushedSetUp.mkv
- EIAJ_CorrectLevels.mkv

In the Saturation Folder:

- Hi8_CrashRecord.mkv
- BetaSP_Damage.mkv

10 seconds of SMPTE Bars

```
ffmpeg -f lavfi -i smptebars=r=30000/1001:s=720x480 -c:v  
dvvideo -pix_fmt yuv411p -t 10 ~/Desktop/SMPTE.mov
```



YUV Levels, Diffs, BRNG & Saturation

Fuzzed Bars

```
ffmpeg -i ~/Desktop/SMPTE.mov -bsf noise -map 0 -c copy  
~/Desktop/Fuzzed.mov
```

2.12 noise

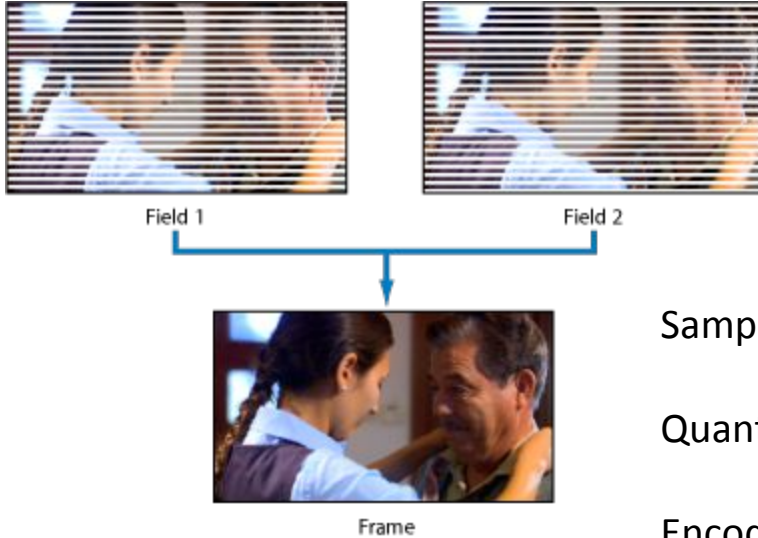
Damages the contents of packets without damaging the container. Can be used for fuzzing or testing error resilience/concealment.

| <i>Notation</i> | <i>SMPTE type</i> | <i>Method</i> | <i>Tape width^a</i> | <i>Resolution, TVL/PH (approx.)</i> |
|-----------------|-------------------|------------------------------|-------------------------------|-------------------------------------|
| Type-B | B | Direct color, segmented scan | 1 inch | 430 |
| Type-C | C | Direct color | 1 inch | 430 |
| U-matic | E | Color-under | 3/4 inch | 250 |
| U-matic SP | | Color-under | 3/4 inch | 320 |
| Betacam | L | Component analog (CTDM) | 1/2 inch (Beta) | 320 |
| Betacam SP | L | Component analog (CTDM) | 1/2 inch (Beta, MP) | 360 |
| M-II | M-2 | Component analog (CTDM) | 1/2 inch (VHS, MP) | 400 |
| Betamax | | Color-under | 1/2 inch (Beta) | 240 |
| VHS, VHS-C | H | Color-under | 1/2 inch | 240 |
| S-VHS | H | Color-under | 1/2 inch | 400 |
| Video-8 (8 mm) | | Color-under | 8 mm | 280 |
| Hi8 | | Color-under | 8 mm MP/ME | 400 |

Table 35.1 **Analog videotape formats for SDTV** are summarized. At the top are studio formats; the shaded rows at the bottom are consumer formats.

Digitization

Lines, Fields, and Frames

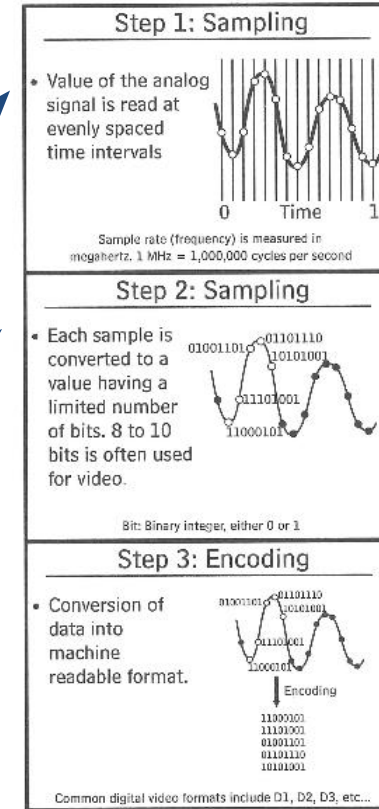


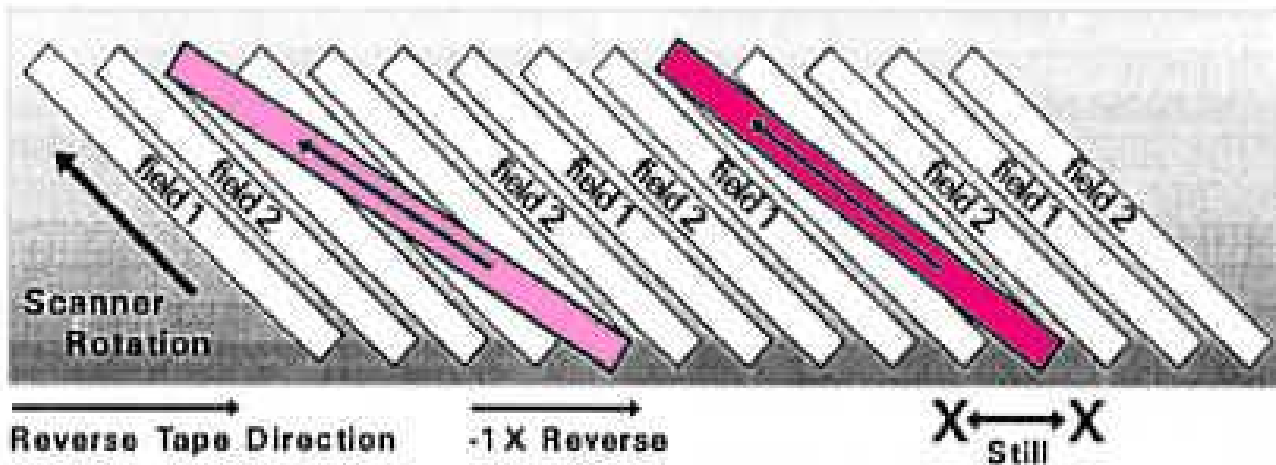
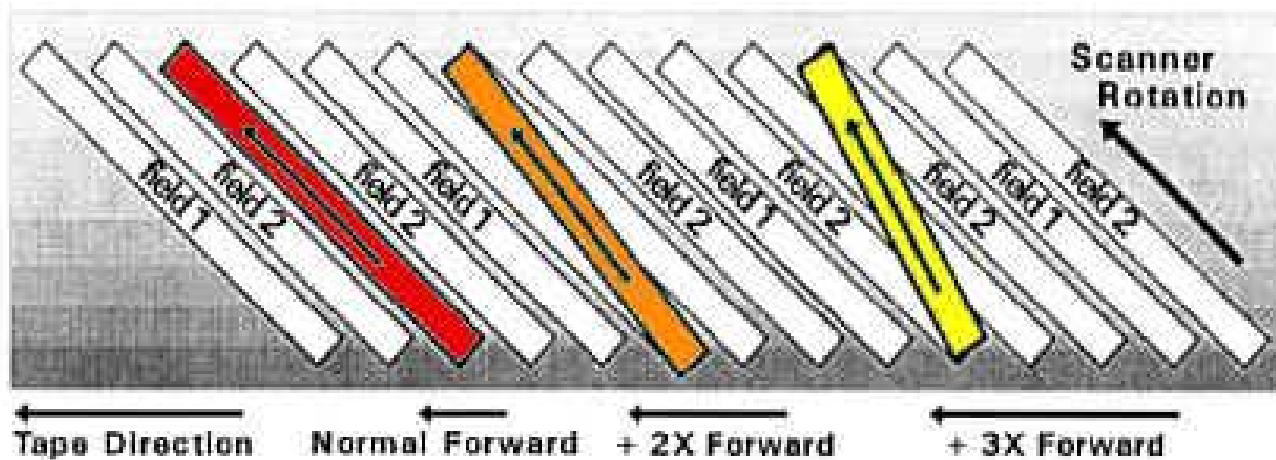
Sampling

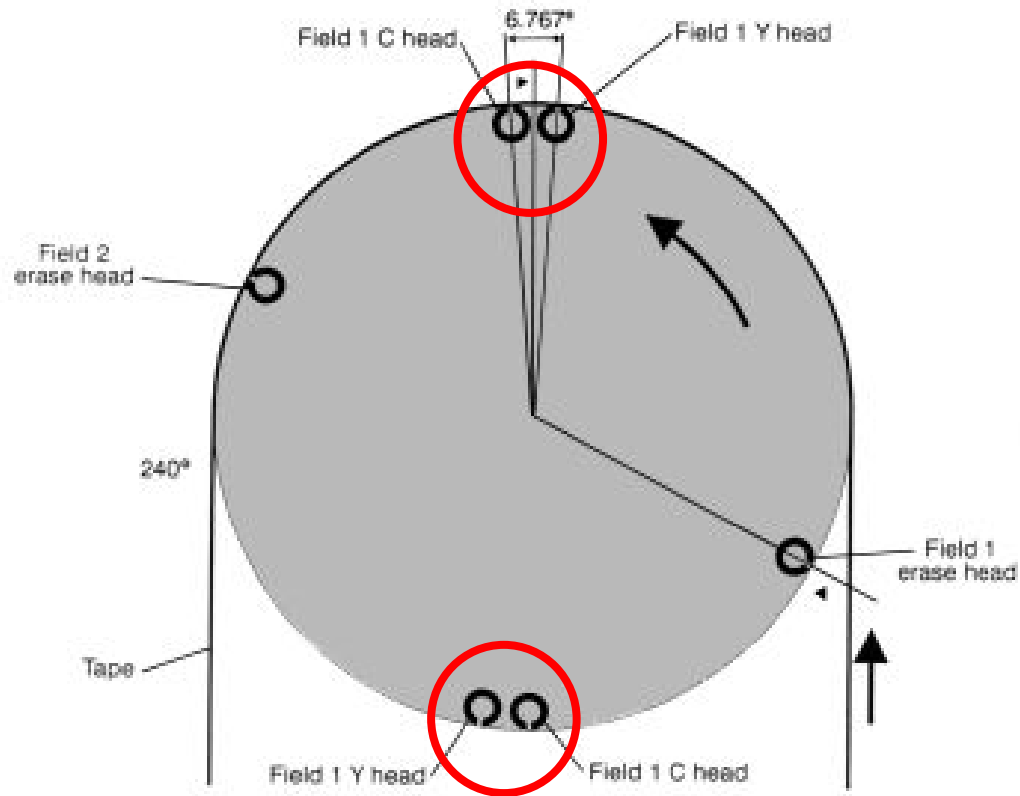
Quantization

Encoding

Figure 3:
DIGITIZING AN ANALOG SIGNAL.





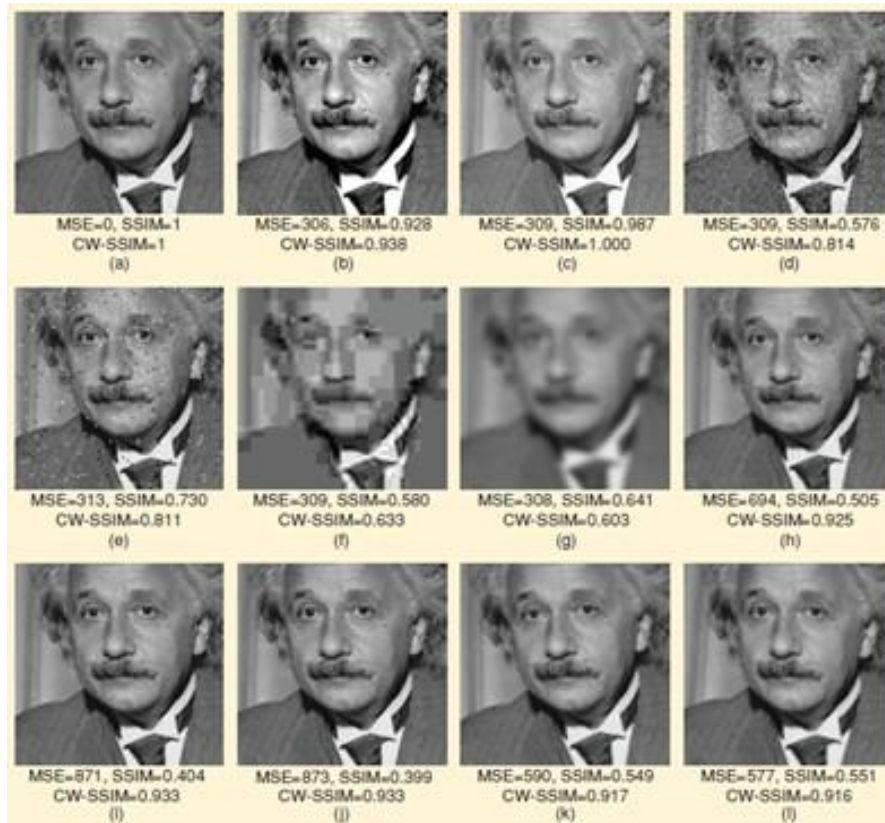




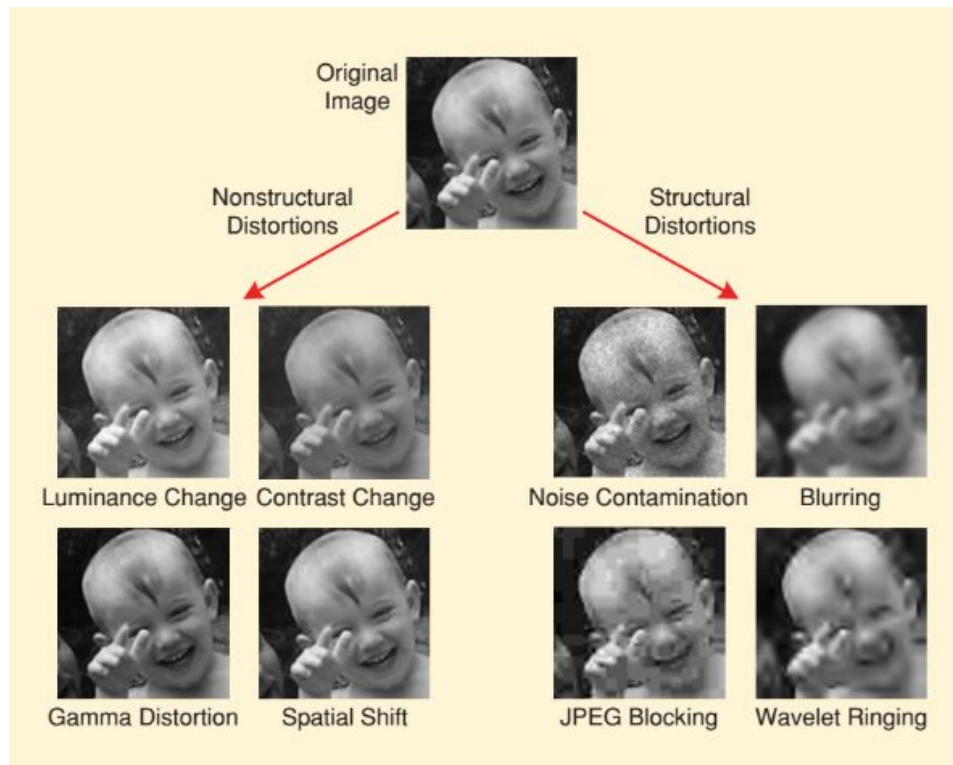
MSEf, PSNR, SSIM: Image Quality Metrics



MSEf, PSNR, SSIM: Objective Image Quality Metrics



MSEf, PSNR, SSIM: Objective Image Quality Metrics



MSEf, PSNR, SSIM: Image Quality Metrics



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Bear in mind that none of these objective measures are particularly good at predicting human visual response to image quality. Sometimes PSNRs vary wildly between two almost indistinguishable images; similarly you can have two images with the same PSNR where there is a very obvious difference in quality. The structural similarity index measurement (SSIM) and some of its variations are generally considered better from this perspective, but still not perfect models for human perception.



Aug 19, 2014